

Justice Reinvestment in Indiana – Key Facts

Population Growth:

- Indiana's prison population grew by 41% between 2000 and 2008 (while crime rates fell)
- Indiana's prison population has increased at a rate 3 times faster than any of our neighboring states
- Indiana had the fastest growing prison population in the country in 2009
- Property & drug offenders account for 55% of the overall increase in prison admissions
- Indiana's theft and drug penalties are much more severe than other states due to the lack of graduated thresholds
 - 3 grams of cocaine: 2.5 to 10 times as severe as Texas
- More than 4,500 offenders released from DOC in 2009 served less than 90 days in prison
- More than 8,000 offenders released from DOC in 2009 served less than 180 days

DOC Efficiencies:

- Indiana has not built a new prison since 2002 following years of building thousands of beds at several new facilities
- DOC has proactively managed prison space, adding nearly 3,000 beds over the last 2 biennia without building any new prisons
- From 2005 to 2013, DOC expenditures will have increased only 9% while the prison population is projected to have increased more than 28%
- Annual expenditures per offender have dropped from more than \$24,500 in 2005 to less than \$21,000 in 2013

Cost Savings:

- Achieves \$1.2 billion in avoided costs (construction and operating costs of new facilities)
- Achieves \$37.6 million in marginal cost savings over the next 6 years (food, medical, and uniforms)
- Recommends reinvestment of \$27 million over the next 6 years
 - Probation Improvement Fund
 - Community-based Substance Abuse Treatment
 - Class D Admission Reduction Initiative

New Castle:

- 512-bed high security annex will be financed and operated by a private entity
- State of Indiana will not issue bonds or issue debt
- State will pay a \$37 per diem, which will be covered from cost savings achieved by the Department of Correction (vs. at least \$42 if state-built and operated)
- State will save \$650,000 annually on existing beds at New Castle as a result of this deal